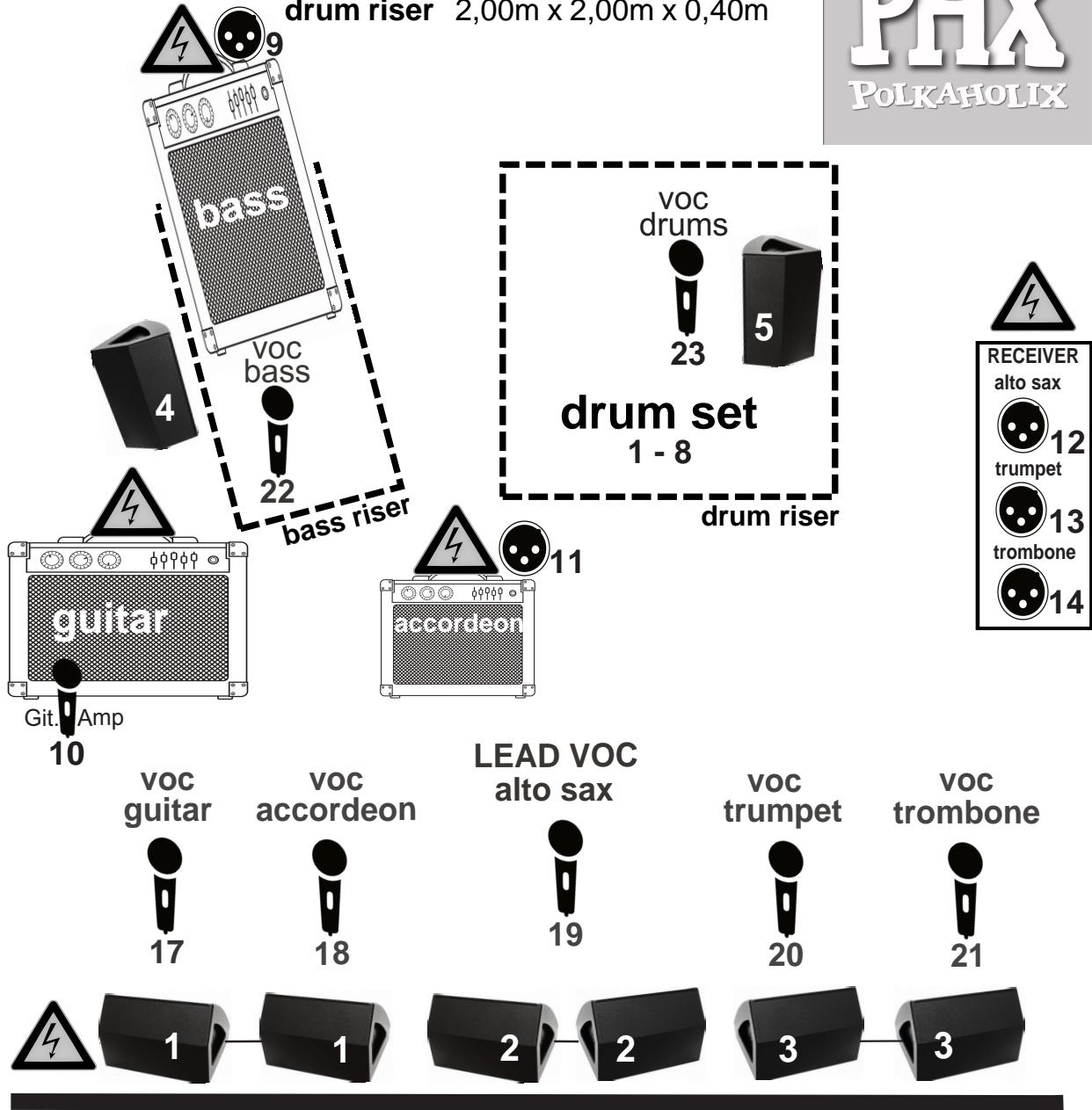


stage (min) 8,00m x 6,00m x 0,80m
 bass riser 2,00m x 1,00m x 0,40m
 drum riser 2,00m x 2,00m x 0,40m



Monitor setup: 5 separate mixes to be set during sound check

- 1 KICK In
- 2 KICK Out
- 3 SNARE
- 4 HI HAT
- 5 HIGH TOM
- 6 FLOOR TOM
- 7 OVERHEAD L
- 8 OVERHEAD R
- 9 BASS
- 10 GUITAR
- 11 ACCORDEON

- 12 ALTO SAX
- 13 TRUMPET
- 14 TROMBONE
- 15 spare
- 16 spare
- 17 VOC 1 (git)
- 18 VOC 2 (acc)
- 19 VOC 3 (lead voc)
- 20 VOC 4 (tr)
- 21 VOC 5 (tb)
- 22 VOC 6 (bass)
- 23 VOC 7 (dr)

F.O.H. sound engineer Manrico Ernesti

+49-163 249 44 26

manricoernesti@yahoo.de



CONSOLE ROUTING

CHANNEL	INSTRUMENT	MICROPHONE
1	KICK In	Beta 91 A
2	KICK Out	Beta 52
3	SNARE	E 904
4	HI HAT	Condenser
5	HIGH TOM	E 904
6	FLOOR TOM	E 904
7	OVERHEAD L	Condenser
8	OVERHEAD R	Condenser
9	BASS	XLR
10	GUITAR	E 906
11	ACCORDEON	XLR → (own radio mic)
12	ALTO SAX	XLR → (own radio mic)
13	TRUMPET	XLR → (own radio mic)
14	TROMBONE	XLR → (own radio mic)
15	spare	
16	spare	
17	VOX 1 (git)	SM 58
18	VOX 2 (acc)	SM 58
19	VOX 3 (lead voc)	SM 58
20	VOX 4 (trp)	SM 58
21	VOX 5 (tb)	SM 58
22	VOX 6 (bass)	SM 58
23	VOX 7 (dr)	SM 58
24	talkback	own mic

TECHNICAL REQUIREMENT

F.O.H. console	CL-5 / QL-5 / d-live / SQ-6 / GLD-112 / M-32 / X-32
P.A.	d&b / L-Acoustics / Meyer / Nexo / Kling u.Freitag / G.A.E. / Martin Audio or similar adapted to the location however → min. 2 x 6 KW
Monitoring	d&b / L-Acoustics / Meyer / Nexo / Kling u.Freitag / G.A.E. / Martin Audio or similar → drum monitor incl. subwoofer Monitor setup → 5 separate mixes
Light	minimal 36 KW PAR 64, adapted to the location however

